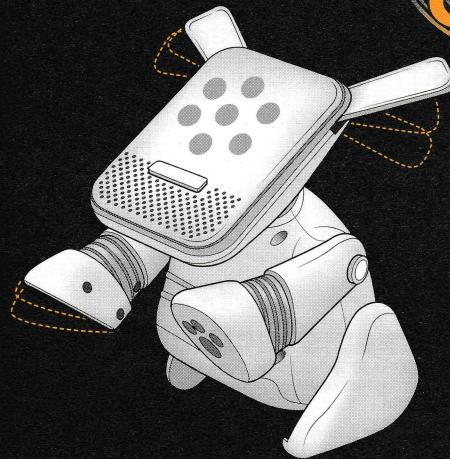


AGES 8+



USER'S GUIDE

Thank you for purchasing this I-DOG DANCE pet. Be sure to read and follow all instructions carefully before using this product, and keep this guide as a reference.

This music-playing mutt really knows how to get down. And up. And back down again as it dances along to your music! It listens, grooves and displays light animations to all your tunes. Keep I-DOG DANCE happy with plenty of music and attention — when it's happy, its light and dance effects show it!

x3 BATTERIES INCLUDED
1.5VAA or LR6 size
Replace with 3 x 1.5V "AA" or LR6 size alkaline batteries.
Phillips/cross head screwdriver (not included) needed to replace batteries.

1

GETTING TO KNOW YOUR I-DOG® DANCE PET

Face with 7 Multicolored LED Lights

Nose Button

Moving Head

Face Sensors

Tapping Foot

Stereo Speakers (2)

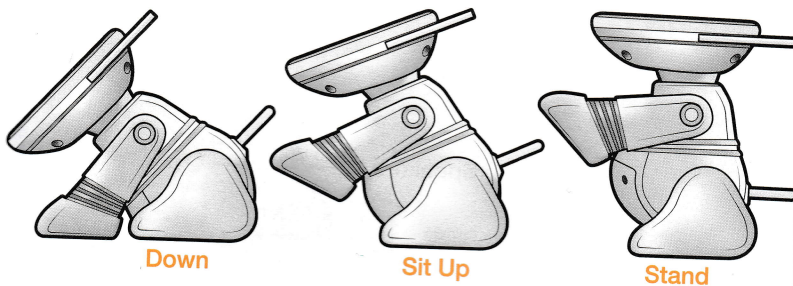
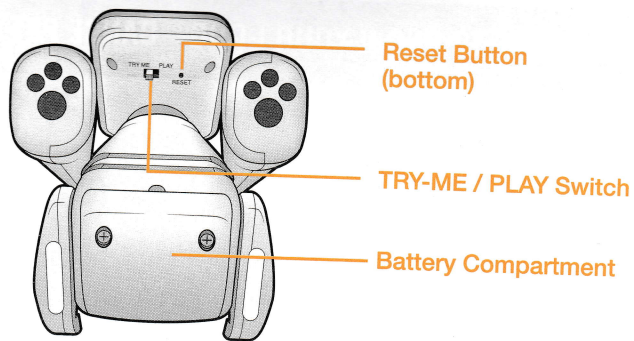
Moving Ears

Microphone

Connector Cord Jack

Tail Switch

2

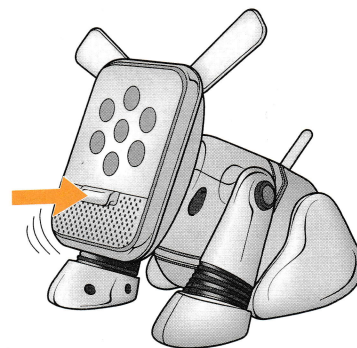


3

GETTING STARTED

Your I-DOG DANCE pet comes in "Try-Me" mode. You can activate its full range of features by moving the Try Me/Play switch to the "Play" position.

1. Turn I-DOG DANCE **ON** by pressing the nose button. It will move and play a special sound and LED light animation to show you that it's awake and ready to play!
2. When you are finished playing with I-DOG DANCE, press and hold down the nose button for at least 2 seconds to turn it **OFF**. I-DOG will play an LED animation and sound to signal that it's going to sleep.



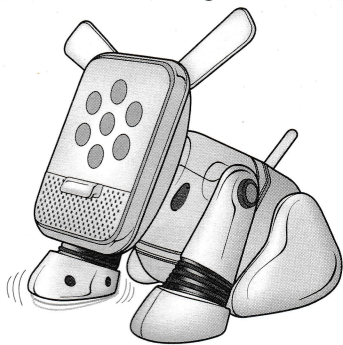
If you don't interact with your I-DOG DANCE for about an hour, it will automatically turn off to conserve batteries.

4

MODES

Play Mode: Your I-DOG DANCE is waiting for you to give it music or attention. If you double-click the nose button, I-DOG will play a musical riff and LED pattern to show you its mood. (See p. 11.) I-DOG may also periodically play sounds and light patterns to remind you to "feed" it some music or give it some attention. I-DOG might also move a little on its own or show LED light patterns while it's "hanging out."

Listening Mode: Your I-DOG DANCE is listening to music and being "fed." I-DOG will play a multicolor LED light show to the beat of your music and may periodically tap its foot or dance. The more attention and music you "feed" it, the more I-DOG will dance.



5

"FEED" I-DOG DANCE MUSIC

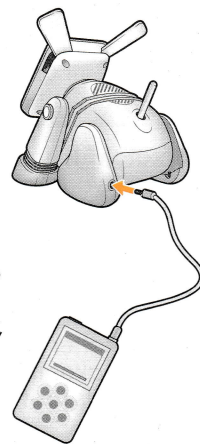
NOTE: I-DOG DANCE is a great speaker for your personal music device, but it doesn't need to be hooked up to a musical device in order to work.

To keep I-DOG DANCE satisfied and healthy, be sure to "feed" (play) it lots of music! Start playing music on your musical device; when I-DOG hears the music, it will start to play a multicolor LED light show to match the beat of your music. It will also occasionally tap its foot to the music. If it's really happy, it will even get up and dance occasionally.

If I-DOG DANCE needs more music from you, its middle LED light will blink blue. When you see this, be sure to "feed" it some music so it doesn't get too hungry!

Hooking Up I-DOG DANCE to a Musical Device

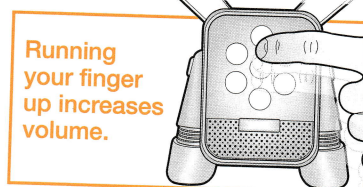
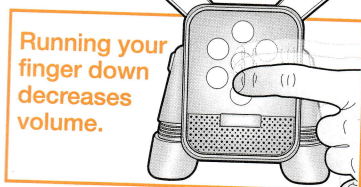
1. Plug one end of the connector cord into the back of its foot.
2. Plug the other end of the connector cord into the headphone jack of a musical device (CD player, stereo, portable personal music player, computer, video game system, etc. — all not included).



6

Tail mute switch: When you are using I-DOG DANCE as a speaker for music, its tail functions as a mute button and using it does not make I-DOG angry. Press the tail once to mute; press tail again to resume playing your music. If I-DOG senses your music has stopped, it will come out of "mute" mode automatically.

Volume control face sensors: When it's hooked up to a musical device, you can control the speaker volume of your I-DOG DANCE by running your finger up or down the middle of its face. (When I-DOG reaches its maximum volume level, you may need to increase the volume of your musical device for louder sound.)



"Scratch" to your music: When I-DOG DANCE is in listening mode, running your fingers over either side of its face will produce a "scratching" sound over your music.

"Feeding" I-DOG DANCE Without Being Connected to a Musical Device

I-DOG DANCE can also listen to music through its built-in microphone. Simply place it near a speaker, where the volume is at a higher level, and watch it react! Depending on how the music makes it feel, it will display various flashing light animations and tap its foot or get up and dance.

7

GIVE I-DOG DANCE LOTS OF ATTENTION

To keep I-DOG DANCE happy, be sure to give it plenty of attention. Do this by stroking its face: watch it respond with warm glowing LED light patterns! You can also press its nose button; it will make a sound effect while displaying an LED light pattern. Double-click its nose button to see a light pattern that represents what mood I-DOG is in. (For more information about moods, see p. 11.)

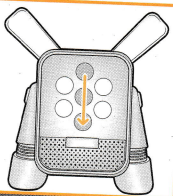
If I-DOG DANCE needs more attention from you, its center LED will flash a pinkish-purple color. The more attention it needs, the faster the light will flash. When you see this happen, show I-DOG some attention by pressing its nose button a few times or stroking its face to show you care!

8

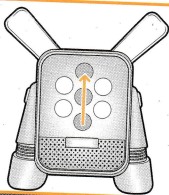
FACE SENSOR COMMANDS

You can command your I-DOG DANCE to dance, stay, tap its paw (and more!) by touching its face! I-DOG is trained to obey the following commands:

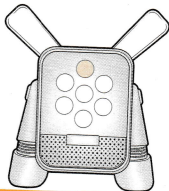
Slide finger down its face to turn volume down (only works in listening mode).



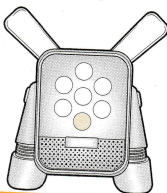
Slide finger up its face to turn volume up (only works in listening mode).



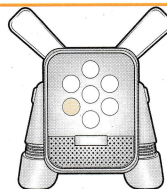
Press top light to get I-DOG DANCE to stand up (unless he's already standing). It will return to its previous position after a few seconds.



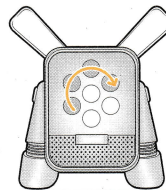
Press bottom light to get I-DOG DANCE to "get down" (unless it's already down). It will return to its previous position after a few seconds.



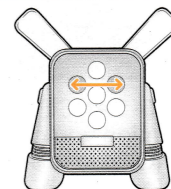
Press bottom left light to get I-DOG DANCE to tap its foot



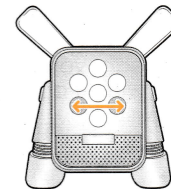
Slide finger clockwise around its face to get I-DOG DANCE to dance. See what happens when you do it twice in a row!



Slide finger back and forth across its face to get I-DOG DANCE to move its head and ears



or



Slide finger counter-clockwise around its face to get I-DOG DANCE to "stay" (only works in listening mode). This is good if you don't want your I-DOG to dance while your music is playing. To cancel the "stay" command, slide finger clockwise around its face to command it to dance, press its nose button, or turn off your I-DOG.

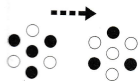


MOODS

I-DOG DANCE changes its moods based on how much music and attention you give it (or don't give it). To see what mood I-DOG DANCE is in, double-click its nose button and pay attention to the music and light patterns it displays.

EXCITED

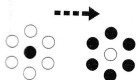
This means you're "feeding" your I-DOG DANCE lots of music and giving it a lot of attention. This pooch is feeling the love and it shows!



NOTE - this light sequence moves quickly

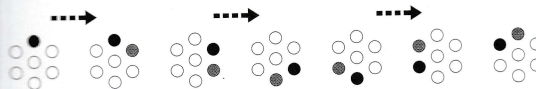
HAPPY

This means you're "feeding" your I-DOG DANCE enough music and giving it enough attention. But it wouldn't mind a little more...



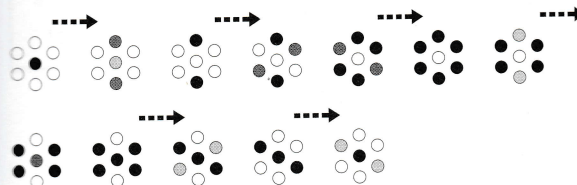
NORMAL

This means your I-DOG DANCE is content. It hasn't been getting as much music or attention, but it's doing OK.



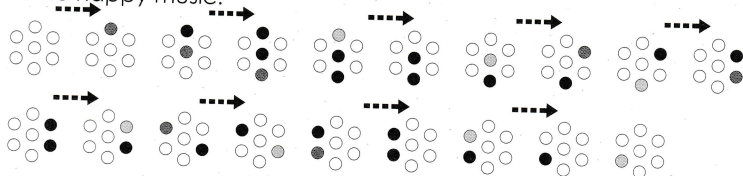
LONELY

This means your I-DOG DANCE isn't getting enough music or attention. It misses you! Press its nose and play it some music to show you care.



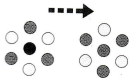
SAD

This means you've left your I-DOG DANCE alone for too long. This is one sad doggy! Cheer it up by pressing its nose and playing it some happy music.



SICK

When you see your I-DOG DANCE displaying a green and yellow light pattern and it doesn't play a musical riff, this means it's feeling "sick" (it really hasn't been getting enough music or attention). The best cure for this doggy's dilemma is a dose of attention (press its nose or stroke its face) and a shot of your music!



13

IMPORTANT TIPS

1. If I-DOG DANCE is constantly begging for music or attention, you can tap its tail switch for 5 minutes of peace and quiet. But beware! I-DOG will get angry when you do this. If you want to take I-DOG out of "quiet mode" before the 5 minutes are up, press its nose.
2. If you will not be playing with I-DOG DANCE for a while, please remember to press and hold down the nose button for at least 2 seconds to turn it **OFF**. This will help conserve battery life.
3. If you do not interact with I-DOG DANCE for a while, it will automatically shut off to conserve battery life.
4. I-DOG DANCE may react to other sounds or noises that it hears, other than music.

14

TROUBLESHOOTING

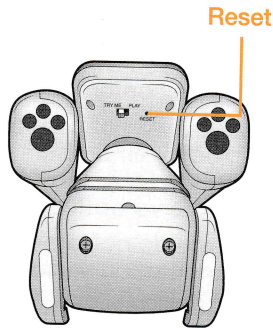
What to do if:

I-DOG DANCE freezes up

Press the Reset Button using a pen tip.

I-DOG DANCE begins acting erratically*

Change the batteries.

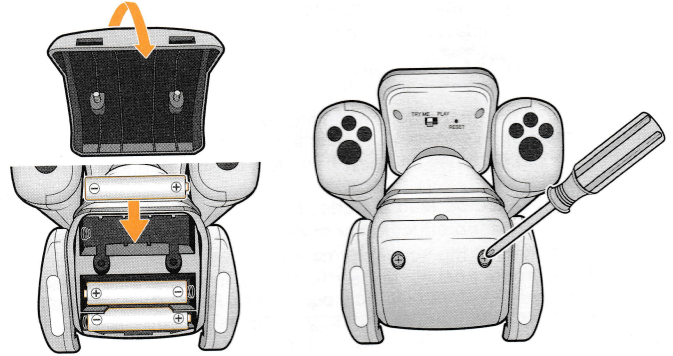


***NOTE:** When the batteries for I-DOG DANCE start running low, you may see reduced motor movement and/or malfunctioning touch sensors. Be sure to replace the batteries when this happens.

15

TO REPLACE BATTERIES

Use a Phillips/cross head screwdriver (not included) to loosen screws in battery compartment cover (screws remain attached to cover). Remove cover. Remove and discard old batteries. Replace with 3 x 1.5V "AA" or LR6 size alkaline batteries. Replace cover and tighten screws.



16

CAUTION: TO AVOID BATTERY LEAKAGE

1. Be sure to insert the batteries correctly and always follow the toy and battery manufacturers' instructions;
2. Do not mix old and new batteries or alkaline, standard (carbon-zinc) or rechargeable (nickel-cadmium) batteries;
3. Always remove weak or dead batteries from the product.

IMPORTANT: BATTERY INFORMATION

Please retain this information for future reference.
Batteries should be replaced by an adult.

CAUTION:

1. Always follow the instructions carefully. Use only batteries specified and be sure to insert them correctly by matching the + and - polarity markings.
2. Do not mix old batteries and new batteries, or standard (carbon-zinc) with alkaline batteries.
3. Remove exhausted or dead batteries from the product.
4. Remove batteries if product is not to be played with for a long time.
5. Do not short-circuit the supply terminals.
6. Should this product cause, or be affected by, local electrical interference, move it away from other electrical equipment. Reset (switching off and back on again or removing and re-inserting batteries) if necessary.
7. **RECHARGEABLE BATTERIES:** Do not mix these with any other types of batteries. Always remove from the product before recharging. Recharge batteries under adult supervision. **DO NOT RECHARGE OTHER TYPES OF BATTERIES.**

17

FCC STATEMENT

This device complies with part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) This device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.

This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy, and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and the receiver.
- Consult the dealer or an experienced radio/TV technician for help.

CAUTION: Changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.



TIGER
ELECTRONICS

Product and colors may vary.

© 2008 SEGA TOYS CO., LTD. All Rights Reserved.

© 2008 Hasbro. All Rights Reserved. TM & © denote U.S. Trademarks.

U.S. Pat. Nos. 6,637,891, 6,638,045 and Patents Pending.

77567 Asst.
PN 5805750000

Customer Call 1-800-944-3733

 TIGERELECTRONICS.com